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Deviation matrix for QBDs

Current work

# The deviation matrix, Poisson's equation, and QBDs

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Symposium in honour of Erik van Doorn Universiteit Twente — 26th of September, 2014

Joint work with Sarah Dendievel and Yuanyuan Liu, extensions with S. D., Dario Bini and Beatrice Meini



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#### Poisson's equation

One formulation:

$$(I-P)\underline{\mathbf{x}} = \underline{d} - \underline{\mathbf{z}}\underline{1}$$

where

- P is the transition kernel of a Markov process,
- $\underline{d}$  is a given function of the state space, and
- $\underline{x}$  and  $\underline{z}$  are the unknowns.
- P is a stochastic matrix,  $P \ge 0$ ,  $P\underline{1} = \underline{1}$ .
- finite or denumerable state space,
- irreducible, non-periodic, positive recurrent.

Found in many places: Markov reward processes, Central limit thm for M.C., perturbation analysis,  $\ldots$ 

Focus varies: need a specific solution x, z, or all solutions of the equation



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#### Outline

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## Finite State space



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#### For finite M.C., z is no worries

$$(I - P)\underline{\mathbf{x}} = \underline{d} - \underline{\mathbf{z}}\underline{1}$$

Markov chain is finite and irreducible, thus there exists a unique  $\underline{\pi}$  such that

$$\underline{\pi}^{\mathrm{t}}(I-P) = \underline{0}, \qquad \underline{\pi}^{\mathrm{t}}\underline{1} = 1.$$

Premultiply by  $\underline{\pi}^{t}$  and get  $z = \underline{\pi}^{t} \underline{d}$ 

So, might as well have written

$$(I-P)\underline{\mathbf{x}} = \underline{d}$$
 with  $\underline{\pi}^{\mathrm{t}}\underline{d} = 0$ .

Of course, I - P is singular.



#### Generalized inverses

- Generalized inverse of A:  $AA^+A = A$   $A^+AA^+ = A^+$
- Group inverse  $A^{\#}$ : in addition,  $AA^{\#} = A^{\#}A$  unique when it exists
- Irreducible finite MC:  $(I P)^{\#}$  exists and is unique solution to

$$(I - P)(I - P)^{\#} = I - \underline{1}\pi^{t}, \qquad \underline{\pi}^{t}(I - P)^{\#} = \underline{0}$$

- Fundamental matrix:  $Z = (I P + \underline{1\pi}^{t})^{-1} = (I P)^{\#} + \underline{1\pi}^{t}$ .
- $(I P)^{\#}$ : preserves the structure of I P

- For algebraic/geometric properties of  $A^{\#}$ : Campbell and Meyer, *Generalized Inverses of Linear Transformations*, 1979 — SIAM 2008



#### Finite state space is straightforward

$$(I - P)\underline{\mathbf{x}} = \underline{d}$$
 with  $\underline{\pi}^{t}\underline{d} = 0$ 

If P is of finite order, then  $\underline{x}$  is unique, up to an additive constant

$$\underline{x} = (I - P)^{\#} \underline{d} + c \underline{1}$$

- $(I P)^{\#}$  is the group inverse of (I P)
- c is an arbitrary constant

• actually,  $c = \underline{\pi}^{\mathrm{t}} \underline{x}$ 



#### Deviation matrix

Define  $N_j(n)$  as the number of visits to j in [0 to n-1].

$$(I - P)_{ij}^{\#} = \lim_{n \to \infty} (\mathrm{E}_i[N_J(n)] - \mathrm{E}_{\pi}[N_j(n)])$$
$$= \lim_{n \to \infty} (\mathrm{E}_i[N_J(n)] - n\pi_j)$$

Deviation matrix  $\ensuremath{\mathcal{D}}$ 

$$\mathcal{D} = \sum_{s \ge 0} (P^s - \underline{1}\underline{\pi}^{\mathrm{t}})$$

Thus,

$$(I-P)^{\#}=\mathcal{D}$$

 $(I - P)\mathcal{D} = I - \underline{1}\pi^{\mathrm{t}}, \qquad \underline{\pi}^{\mathrm{t}}\mathcal{D} = \underline{0}$ 

Important as one may rely upon physical interpretation In addition to geometric and algebraic properties

#### Continuous-time M.C. — infinite state space

- Continuous-time M.C. with generator Q

$$-\mathcal{Q}^{\#}=\mathcal{D}=\int_{0}^{\infty}(e^{\mathcal{Q}s}-\underline{1}\pi^{ ext{t}})\,\mathrm{d}s$$

- Infinite state space:  $(I - P)^{\#}$  or  $Q^{\#}$  not well defined, but  $\mathcal{D}$  is OK since its physical meaning is preserved.

- Pauline Coolen-Schrijner and Erik van Doorn, *The deviation matrix of a continuous-time Markov chain*, 2002.



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## Infinite State space



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$$(I-P)\underline{\mathbf{x}} = \underline{d} - \underline{\mathbf{z}}\underline{1}$$

If state space is denumerably infinite, situation is more involved.

Example (Makowski and Shwartz, 2002)

$$P = \begin{bmatrix} q & p & 0 \\ q & 0 & p & 0 \\ 0 & q & 0 & p \\ 0 & q & 0 \\ & & & \ddots \end{bmatrix}$$

with p + q = 1. Take any <u>d</u>. For any z real, there exists a solution <u>x</u>.

If one looks for a specific x and computes a solution, how does one know it's the right one?



### Constructive solution

#### Assume $\underline{\pi}^{t}|\underline{d}| < \infty$

#### Take j to be an arbitrary state, T its first return time

One solution is given by

$$z = \underline{\pi}^{\mathsf{t}} \underline{d}$$
$$x_i = \mathrm{E}[\sum_{0 \le n < T} d_{\Phi_n} | \Phi_0 = i] - z \mathrm{E}[T | \Phi_0 = i].$$

Think of  $d_i$  as a reward per unit of time spent in state *i*.

- z is the asymptotic expected reward per unit of time.
- $x_i$  is the expected difference if start from *i*, up to a constant.

$$x_j = 0.$$

Very much like  ${\cal D}$  but sum to  ${\it T}$  instead of  $\infty$ 

From now on:  $\underline{\pi}^{t}\underline{d}$ .



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#### Constructive solution — Censoring

Subset of states A, T first return time to A,

$$P = \begin{bmatrix} P_{AA} & P_{AB} \\ P_{BA} & P_{BB} \end{bmatrix} \qquad \qquad N_B = \sum_{n \ge 0} P_{BB}^n$$

$$\gamma_i = \mathrm{E}[\sum_{0 \le n < T} d_{\Phi_n} | \Phi_0 = i]$$

One solution is given by

$$\underline{x}_{A} = \underline{\gamma}_{A} + (P_{AA} + P_{AB}N_{B}P_{BA})\underline{x}_{A}$$

$$\underline{x}_{B} = \underline{\gamma}_{B} + N_{B}P_{BA}\underline{x}_{A}$$

This is Censoring, or Schur complementation.



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# QBDs — a primer



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#### QBDs

Markov chains on two-dimensional state space

$$(n, \varphi): n = 0, 1, 2, ...; \varphi = 1, 2, ..., M$$

Often,

• *n* is length of a queue, named the level.

changes by one unit at most

- $\varphi$  may be many different things, named the phase.
- here  $M < \infty$



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Transition matrix

Block-structured transition matrix:

$$P = \begin{bmatrix} A_* & A_1 & 0 & 0 & \cdots \\ A_{-1} & A_0 & A_1 & 0 \\ 0 & A_{-1} & A_0 & A_1 & \ddots \\ 0 & 0 & A_{-1} & A_0 & \ddots \\ \vdots & & \ddots & \ddots & \ddots \end{bmatrix}$$

Transition probabilities:

 $(A_1)_{ij}$  probability to go up from (n, i) to (n+1, j)



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Transition matrix

Block-structured transition matrix:

$$P = \begin{bmatrix} A_* & A_1 & 0 & 0 & \cdots \\ A_{-1} & A_0 & A_1 & 0 \\ 0 & A_{-1} & A_0 & A_1 & \ddots \\ 0 & 0 & A_{-1} & A_0 & \ddots \\ \vdots & & \ddots & \ddots & \ddots \end{bmatrix}$$

Transition probabilities:

$$(A_{-1})_{ij}$$
 probability to go down from  $(n, i)$  to  $(n - 1, j)$ 



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Transition matrix

Block-structured transition matrix:

$$P = \begin{bmatrix} A_* & A_1 & 0 & 0 & \cdots \\ A_{-1} & A_0 & A_1 & 0 \\ 0 & A_{-1} & A_0 & A_1 & \ddots \\ 0 & 0 & A_{-1} & A_0 & \ddots \\ \vdots & & \ddots & \ddots & \ddots \end{bmatrix}$$

Transition probabilities:

 $(A_0)_{ij}$  probability to stay in level n, (n, i) to (n, j),  $n \neq 0$ 



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#### Transition matrix

Block-structured transition matrix:

$$P = \begin{bmatrix} A_* & A_1 & 0 & 0 & \cdots \\ A_{-1} & A_0 & A_1 & 0 \\ 0 & A_{-1} & A_0 & A_1 & \ddots \\ 0 & 0 & A_{-1} & A_0 & \ddots \\ \vdots & & \ddots & \ddots & \ddots \end{bmatrix}$$

Transition probabilities:

 $(A_*)_{ij}$  probability to remain in level 0, (0, i) to (0, j)



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#### matrices for QBDs

Analysis makes extensive use of matrices

$$\begin{split} & \boldsymbol{G}_{ij} = \mathsf{P}[\mathcal{T} < \infty, \Phi_{\mathcal{T}} = (0, j) | \Phi_0 = (1, i)], \\ & \boldsymbol{R}_{ij} = \mathrm{E}[\sum_{0 \le t < \mathcal{T}} \mathbb{1}[\Phi_t = (1, j)] | \Phi_0 = (0, i)], \\ & \boldsymbol{U} = \boldsymbol{A}_0 + \boldsymbol{A}_1 \boldsymbol{G} \end{split}$$

T first return time to level 0



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# Deviation matrix for QBDs



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#### Constructive solution for QBDs

$$(I-P)X = D$$
 with  $D = I - \underline{1}\pi^{t}$ 

$$X_A = \Gamma_A + (P_{AA} + P_{AB} N_B P_{BA}) X_A$$
$$X_B = \Gamma_B + N_B P_{BA} X_A$$

A is level 0, B is collection of all levels  $\geq 1$ .

$$P_{AA} + P_{AB}N_BP_{BA} = A_* + A_1G = P_*$$
$$N_BP_{BA} = \begin{bmatrix} G\\G^2\\\vdots\\\vdots\end{bmatrix}$$

 $X_0 = \Gamma_0 + P_* X_0 \qquad \qquad X_n = \Gamma_n + G^n X_0 \qquad \text{all } n \ge 1$ 

 $\Gamma_n$  = accumulation during first passage time to level 0



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#### Accumulation until level 0

$$(I - P)X = D$$
 with  $D = I - \underline{1}\pi^{t}$ 

$$\begin{bmatrix} \Gamma_1 \\ \Gamma_2 \\ \vdots \end{bmatrix} = \begin{bmatrix} D_1 \\ D_2 \\ \vdots \end{bmatrix} + \begin{bmatrix} A_0 & A_1 \\ A_{-1} & A_0 \\ & & \end{bmatrix} \begin{bmatrix} \Gamma_1 \\ \Gamma_2 \\ \vdots \end{bmatrix}$$
$$= \sum_{n \ge 0} \begin{bmatrix} A_0 & A_1 \\ A_{-1} & A_0 \\ & & & \end{bmatrix}^n \begin{bmatrix} D_1 \\ D_2 \\ \vdots \end{bmatrix}$$

Need

$$N = \sum_{n \ge 0} [\bullet]^n$$



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#### Expected sojourn times

 $N_{(n,i)(k,j)}$  is expected number of visits to (k,j) before level zero, starting from (n, i).

For n > k  $n \rightarrow n-1 \rightarrow \cdots \rightarrow k$ (a) go down n-k levels from n to k and (b) start counting

$$N_{nk} = \mathbf{G}^{n-k} \mathbf{N}_{kk}$$



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#### Expected sojourn times

 $N_{(n,i)(k,j)}$  is expected number of visits to (k,j) before level zero, starting from (n,i).

For n < k

$$\begin{array}{cccc} (k) & (k) & (k) \\ n \rightarrow & n \rightarrow & n & \cdots & n \rightarrow & n & \triangleleft \end{array}$$

(a) count visits to level n,

(b) for each of these, count visits to level k - n steps higher.

$$N_{nk} = N_{nn} R^{k-n}$$



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#### Expected sojourn times

 $N_{(n,i)(k,j)}$  is expected number of visits to (k,j) before level zero, starting from (n,i).

For n = k

(a) Starting from level *n*, trajectory  $n \rightarrow n - 1 \rightarrow ... \rightarrow 1 \rightarrow 0$ (b) A bit of calculation

$$N_{nn} = \sum_{0 \le \nu \le n-1} G^{\nu} (I - U)^{-1} R^{\nu}$$



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### Summary

#### Interesting pattern

$$N = \begin{bmatrix} N_{11} & N_{11}R & N_{11}R^2 & N_{11}R^3 & \dots \\ GN_{11} & N_{22} & N_{22}R & N_{22}R^2 \\ G^2N_{11} & GN_{22} & N_{33} & N_{33}R \\ G^3N_{11} & G^2N_{22} & GN_{33} & N_{44} \\ \vdots & & & \ddots \end{bmatrix}$$

$$N_{11} = (I - U)^{-1}$$
$$N_{kk} = (I - U)^{-1} + G N_{k-1,k-1}R \qquad k \ge 2$$



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#### **Deviation matrix**

$$\mathcal{D} = \begin{bmatrix} \mathcal{D}_0 \\ \mathcal{D}_1 \\ \mathcal{D}_2 \\ \vdots \end{bmatrix} \qquad \qquad \mathcal{D}_n = \begin{bmatrix} D_{n0} & D_{n1} & D_{n2} & \cdots \end{bmatrix}$$

$$\mathcal{D}_{0} = (I - P_{*})^{\#} \{ \begin{bmatrix} I & 0 & 0 \dots \end{bmatrix} - \underline{1\pi}^{t} + \begin{bmatrix} 0 & A_{1} & 0 & \dots \end{bmatrix} \Gamma_{1} \} + \underline{1\nu}^{t} \\ \begin{bmatrix} \mathcal{D}_{1} \\ \mathcal{D}_{2} \\ \vdots \end{bmatrix} = N \begin{bmatrix} 0 & I & 0 & \dots \\ 0 & 0 & I \\ \vdots & & \ddots \end{bmatrix} - N \underline{1\pi}^{t} + \begin{bmatrix} G \\ G^{2} \\ \vdots \end{bmatrix} \mathcal{D}_{0}$$



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### Look for all the solutions

#### Current work with Dario B., Sarah D, and Beatrice M.



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#### Matrix difference equations

$$(I - P)\underline{x} = \underline{d}$$

For QBDs:

$$(I - A_*)\underline{x}_0 - A_1\underline{x}_1 = \underline{d}_0 \tag{1}$$

$$-A_{-1\underline{X}_{n-1}} + (I - A_0)\underline{x}_n - A_{1\underline{X}_{n+1}} = \underline{d}_n \qquad n \ge 1$$
(2)

Standard thm: general solution of eqn (2) using spectral decomposition of

- matrix G
- Drazin inverse of matrix similar to R

Eqn (1) gives boundary conditions

Project:

- reconcile our solution with this formulation
- write general solution in terms of R and G directly



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Best wishes, Erik, and I hope you have fun over the next umpteen years !

