

RESUME

LENNART QUISPEL



Personal Information

Name: Lennart Quispel
Date of Birth: March 12, 1973, Emmen, The Netherlands
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Nationality: Dutch
Languages: Dutch, English, German

Personal Profile

Stress-proof systems thinker with very broad interests and engaging enthusiasm, always combining psychological knowledge with computer science. Analytical, flexible, and a keen eye for cognitive ergonomics. Skills in computer programming, interaction design, and social dynamics. Excellent writer, and also experienced game master of live roleplaying- and educational games.

Professional Experience

2009 – currently	Independent software developer, mostly for educational and research related software and websites.
2007 - 2009	Ranj Serious Games, software engineer and researcher for serious games.
2005 – 2007	MCC Nederland, simulation developer for management- and business simulations.
2003 - 2005	IBM Nederland, project engineer
2000 - 2003	University of Groningen, researcher and lecturer
1999 – 2000	HuQ Speech Technology, scientific programmer
1997 – 1999	University of Groningen, educational software developer
1994 – 1996	Noordelijk Huiswerkinstituut, homework coaching

Other activities

1999 – heden	Game master, organizer and story writer for Live Action Role Play (LARP) events (Stichting Fabel, LRP vereniging Attila, , Stichting Yurth van Bleda)
2008	Team leader storyline for development of historical documentary (Stichting Tijdvensters).
2009 – 2012	Editor of various serious games related publications (SAGANEWS, Homo Ludens)
2008 – 2012	Various administrative functions in serious games related trade organizations. (SAGANET, Dutch Games Association)
2006 – 2007	Member conference organization ISAGA 2007
2001 – 2009	Member voluntary first aid and fire suppression organizations at University of Groningen and MCC Nederland B.V.
1995 – 2000	Editor student magazine (BrainStorm)
1994 – 1999	Co-founder and administrator of student organization for Artificial Intelligence

Education

1999	Msc.	Cognitive Science and Artificial Intelligence University of Groningen
1992	certificate	Economics and Engineering Management University of Groningen

Internships

2001	Hi-Tec Masterclass (TNO and Royal Dutch Navy)
1998	Master's Thesis: <i>Visual Context recognition for an autonomous Robot</i> (Ruhr-Universitat Bochum, Bundesrepublik Deutschland)