THE MINOR PACKAGE AERONAUTICAL ENGINEERING & MANAGEMENT

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AERONAUTICAL ENGINEERING & MANAGEMENT

- This minor package consists of two (separate) 15 EC modules:
 - Aerospace Management & Operations (ASMO)
 - Aircraft Engineering (AE)



THE AEROSPACE INDUSTRY

- Source of innovation, economic wealth and political power
- Changed the world like in recent times only the telephone or internet did
- Razor-thin profit margins
- Highly vulnerable to unforeseen events (see recent news)



IN THIS MINOR PACKAGE

- Merging of Man and Technology (aka HTHT)
- The aircraft takes center stage





AERONAUTICAL ENGINEERING & MANAGEMENT

AEROSPACE MANAGEMENT & OPERATIONS





FINAL OBJECTIVES



Managing a virtual airline



Analyzing the competitive position of your favorite, real airport





SUBJECTS

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- Aerospace industryHistorical & political development
 - Supply & demand
 - Route structures \bullet









SUBJECTS

- Airline management
 - Business models
 - Route and fleet scheduling
 - Economics & finance
- Aircraft maintenance
- Revenue management









SUBJECTS

- Airport management & operations
 - Structure of airport industry
 - Airport economics
 - Airport operations
 - Interplay between airports and airlines
 - Impact on economy, society, and environment





HOW DO WE WORK?

- Lectures
- Guest lectures
- Group discussion assignments
- Assignments
 - Maintenance assignment
 - Revenue management assignment
 - Competitive analysis of an airport
- Airline simulation management game
- 2 written exams



PRIMARY LEARNING GOALS

- To get acquainted with the actors in and development of the aerospace industry
- To understand the relationship between aircraft characteristics and their value / suitability
- To be able to trade off technical and human factors in strategic and operational airline decisions
- To understand the role of airports, their operations, competition, and interaction with their environment







LITERATURE

- Cook, G.N. & Billig, B.G.: Airline operations and management 1st ed., Routledge.
- Articles / hand-outs
- Materials you bring up for the discussion sessions





PREREQUISITES

- 5 modules of B1 and B2 or 3 years of HBO completed (StuderenOpMaat)
- Recommended: B1 and B2 completed
- Genuine interest and motivation
- Basic knowledge of mathematics, probability, and statistics
 - sometimes extra study, materials on Canvas
- Maximum 50 students
 - (we have a reserve list, contact minor@utwente.nl)



REMARK

- ASMO is about the civil aviation industry
 - Focus on management and governance of airlines and airports
 - From strategic (e.g. business models) to tactical (e.g. fleet planning) to operational (e.g. revenue management)
 - There will be some mathematics and statistics (e.g. probability distributions, basic calculus)
- ASMO is not about aircraft design & technology (AE is)
 - Although we discuss some important innovations ...
 - ... And consider some aircraft characteristics in relation to their use (e.g. range, payload, operating costs)



AEROSPACE MANAGEMENT & OPERATIONS

Get ready for departure, and cleared for takeoff!



AERONAUTICAL ENGINEERING & MANAGEMENT

AIRCRAFT ENGINEERING





THE MODULE AIRCRAFT ENGINEERING



Final objective is to make a conceptual design of an aircraft





COURSES

- Introduction to Aircraft Technology
 - Aircraft performance
 - History
 - The evolution of aircraft configurations,
 - The principles of flight,
 - Terminology / lift, drag, pitching moment, stall, stability, critical Mach number, drag-divergence







COURSES

- Aircraft Structures
 - Structures / Mechanics
 - Flutter / Dynamics
 - Loads / Dynamics
 - Buckling
 - Materials / Aluminum, Composites, Glare
 - Gas turbines / Fatigue, Blades, Coatings







COURSES



- Aerodynamics
 - numerical methods that are used in the conceptual design
 - aerodynamic characteristics of aircrafts (lift, drag, pitching moment) flying at subsonic, transonic or supersonic speed





ASSESSMENT

- Exercises and exams (written and oral extension/resit) about
 - aerodynamics,
 - aircraft performance and
 - aircraft structures
- Project: report and presentation of conceptual design of an aircraft.







OVERALL LEARNING GOAL

- To get acquainted with
 - the technical knowledge (performance, aerodynamics, design and structures)
 - needed for making a simple conceptual design of an aircraft,
 - and to apply this knowledge in an aircraft design project.











DRONE FOR DISASTER RELIEF (2016)





LITERATURE

- Anderson, John D. Jr.:
 - Fundamentals of Aerodynamics 6th ed., McGraw-Hill. ISBN 978-125-925134-4
- Anderson, John D. Jr.:
 - Introduction to Flight, 7th edition, McGraw-Hill. ISBN 978-007-108605-9
- Hand-outs



PREREQUISITES

- Math: B1, B2, D1 and D2.
 - Especially Chapters 13-16 from 'Calculus, Early Transcendentals'
- Knowledge on Fluid & Solid Mechanics
- Genuine interest and motivation
 - Experience: just thinking aircraft are cool does not suffice
- Maximum 80 students (we have a reserve list)



AIRCRAFT ENGINEERING

Aircraft Engineering is a way to get acquainted with multidisciplinary design of large complex structures



AERONAUTICAL ENGINEERING & MANAGEMENT

- Most lecturers have experience in aerospace research and industry
- Last year students awarded the minor with an average grade 7+
- Last year 60 respectively 65 students (AM&O resp AE) from 10 different BSc programs followed the minor
- Challenging minor which requires high effort, motivation and interest in Aerospace



9 G TURN OF AN F-16. WHY IS THE AFTERBURNER NEEDED?



