

# Complexity

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# Preview: today's lecture

- **Efficiency**

What is an efficient algorithm?

- **Debugging**

Why does this code not work?

- **Optimisation**

What can I do to improve the speed of my code?

# Efficiency/complexity of an algorithm

A non-formal definition of

*'time is money, and memory is money, too'*

Relevant questions:

- 1 How many steps does the algorithm need to solve the problem, as a function of  $N \gg 1$ ?

**Time efficiency**

- 2 And how many memory does your algorithm take, as a function of  $N \gg 1$ ?

**Memory efficiency**

- 3 Usually a worst case analysis.

# Algorithm GCD

$\text{GCD}(n, m)$  is largest  $z \in \mathbb{N}$  st **div**( $n, z$ ) and **div**( $m, z$ ) are both true; the function **div**( $n, z$ ) return true if and only  $z$  divides  $n$ .

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**input:**  $n, m \in \mathbb{N}$

**output:** largest  $z \geq 1$  st **div**( $n, z$ ) and **div**( $m, z$ ) true

**for**  $k = 1$  to  $\min(m, n)$  **do**

**if** **div**( $n, k$ ) and **div**( $m, k$ ) **then**

$z \leftarrow k$

**end if**

**end for**

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Is this a clever design? Time/memory is money. Not really....

# Algorithm GCD v2

Idea: change the order of the loop

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**input:**  $n, m \in \mathbb{N}$

**output:** largest  $z \geq 1$  st **div**( $n, z$ ) and **div**( $m, z$ ) **true**

```
  for  $k = \min(m, n)$  downto 1 do  
    if div( $n, k$ ) and div( $m, k$ ) then  
      return  $z \leftarrow k$   
    end if  
  end for
```

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Due to the for-loop you have to do something  $O(N)$  times. For memory you need not worry here: you need  $O(1)$  memory.

But is  $O(N)$  good or bad?

# Efficiency/complexity of an algorithm

Suppose we have a problem in which have a parameter  $N$ .  
Examples are

- Compute the  $N$ -th prime number
- Compute the inverse of a  $N \times N$  matrix
- Compute the GCD of number  $a, b$  with  $N = \min(a, b)$ .
- Find all permutations of an array  $A$  of length  $N$ .
- Sort the elements of an array  $A$  of length  $N$ .

# Complexity of an algorithm: calculus

We are mainly interested in the order of complexity, i.e., what happens for large  $N$ .

- $c = 14N^2 + 1000N + 1000000$

$$\Rightarrow c \approx 14N^2 \Rightarrow c = O(N^2)$$

- $c = 14N^2 + 0.0001 \cdot 2^N$

$$\Rightarrow c \approx 0.0001 \cdot 2^N \Rightarrow c = O(2^N)$$

but everything is relative:  $O(N^3) > O(N^2)$  but

$$N^3 < 10^{10} N^2 \text{ if } N < 10^{10}$$

# Complexity of an algorithm: an impression

For which  $N$  can we solve a problem taking  $f(N)$   $\mu$ seconds?

$f(N) \downarrow, T \rightarrow$	1 second	1 month	1 century
$\ln N$	$10^{434294}$	$10^{112569129709}$	$10^{1369591078130094}$
$N$	$10^6$	$10^{12}$	$10^{15}$
$N \ln N$	$10^5$	$10^{11}$	$10^{14}$
$N^2$	$10^3$	$10^6$	$10^7$
$2^N$	19	41	51
$N!$	9	14	17

Ex: permutations  $\mathcal{O}(N!N)$ , sorting  $\mathcal{O}(N \log N)$ , GCD  $\mathcal{O}(\log N)$

## Algorithm GCD v3: Euklid's algorithm

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**input:**  $n, m \in \mathbb{N}$

**output:** largest  $z \geq 1$  s.t.  $\text{mod}(n, z) = 0$  and  $\text{mod}(m, z) = 0$

**while**  $n \neq 0$  **do**

$k \leftarrow \text{mod}(m, n)$

$m \leftarrow n$

$n \leftarrow k$

**end while**

**return**  $z \leftarrow m$

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The product  $m \cdot n$  will more than half with each iteration.

$\Rightarrow$  the algorithm requires only  $O(\log N)$  operations.

# Complexity of an algorithm: calculus

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```
for  $k = 1$  to  $N$  do  
     $z \leftarrow k, u \leftarrow k \cdot k$   
end for
```

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Every not nested for-loop  $O(N)$ , "no matter what" happens in between:  $2N = O(N)$ .

# Complexity of an algorithm: calculus

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```
for  $k = 1$  to  $N$  do  
     $z \leftarrow k, u \leftarrow k \cdot k$   
end for  
for  $m = 0$  to  $N + 3$  do  
     $z \leftarrow z + m, u \leftarrow u \cdot m$   
end for
```

---

A sequence of not nested for-loop  $O(N)$ , "no matter what" happens in between

# Complexity of an algorithm: calculus

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```
for  $k = 1$  to  $N$  do  
  for  $m = 2$  to  $2 \cdot N$  do  
     $z \leftarrow k, u \leftarrow k \cdot m$   
  end for  
end for
```

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Every nested double for-loop  $O(N^2)$   
 $(N \cdot (2N - 1) = 2N^2 - N = O(N^2))$

## Complexity of an algorithm: an example

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```
for  $k = 1$  to  $N$  do  
   $a \leftarrow 0$   
  for  $m = 1$  to  $k$  do  
     $a \leftarrow a + x_m$   
  end for  
   $A_k = a/k$   
end for
```

---

What is computed here and what is the complexity of the algorithm?

# Complexity of an algorithm: an example

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```
for  $k = 1$  to  $N$  do  
   $a \leftarrow 0$   
  for  $m = 1$  to  $k$  do  
     $a \leftarrow a + x_m$   
  end for  
   $A_k = a/k$   
end for
```

---

A running average:

$$A_k = \frac{1}{k} \sum_{m=1}^k x_m \rightarrow A_1 = x_1, \quad A_2 = \frac{1}{2}(x_1 + x_2),$$

## Efficiency of an algorithm: an example

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```
for  $k = 1$  to  $N$  do  
   $a \leftarrow 0$   
  for  $m = 1$  to  $k$  do  
     $a \leftarrow a + x_m$   
  end for  
   $A_k = a/k$   
end for
```

---

What is the complexity of the algorithm?

$$c = \sum_{k=1}^N k = \frac{1}{2}N(N-1) = O(N^2)$$

Is this a clever algorithm?

# Efficiency of an algorithm: an example

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```
s  $\leftarrow$  0  
for  $k = 1$  to  $N$  do  
    s  $\leftarrow$  s +  $x_k$   
     $A_k = s/k$   
end for
```

---

The complexity of the algorithm is now  $O(N)$ .

# Do it yourself

Describe an algorithm that finds the maximum of  $n$  numbers.

What is its complexity?

Does it cost twice as much to find the max and the min?

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$$z = a_1$$

**for**  $k = 2$  to  $n$  **do**

**if**  $a_k > z$  **then**

$z = a_k$

**end if**

**end for**

---

is an  $O(n)$  algorithm:  $n - 1$  comparisons are being made.

## Do it yourself

So  $n - 1$  comparisons made for finding the max; if we would try to find the max and the min of this set, does it cost  $2(n - 1)$  comparisons?

Take  $n$  even (makes little difference).

# Do it yourself

1. Take the first two numbers:  $a_1, a_2$ . You need one comparison to find out which is min and which is max. Suppose  $a_1 > a_2$ , then  $m_x = a_1, m_n = a_2$ .
2. Now take  $a_3, a_4$ ; we need one comparison which is min and which is max of the two. Assume  $a_4 > a_3$ . Then

$$\text{if}(a_4 > m_x) \rightarrow m_x = a_4$$

$$\text{if}(a_3 < m_n) \rightarrow m_n = a_3.$$

Hence we need 3 comparisons to deal with 2 numbers. So in total we need  $n/2 \cdot 3 = \frac{3}{2}n < 2n$  comparisons.

# Computing a determinant

$$\begin{vmatrix} A_{1,1} & \cdots & A_{1,n} \\ & \vdots & \\ A_{n,1} & \cdots & A_{n,n} \end{vmatrix} = A_{1,1} \cdot \begin{vmatrix} A_{2,2} & \cdots & A_{2,n} \\ & \vdots & \\ A_{n,2} & \cdots & A_{n,n} \end{vmatrix} - \dots \pm A_{1,n} \cdot \begin{vmatrix} A_{2,1} & \cdots & A_{2,n-1} \\ & \vdots & \\ A_{n-1,1} & \cdots & A_{n-1,n-1} \end{vmatrix}$$

One  $n \times n$  determinant costs computing  $n$   $(n-1) \times (n-1)$  determinants plus  $n$  multiplications plus  $n-1$  additions

One  $n \times n$  determinant costs computing  $n(n-1) \times (n-1)$  determinants plus  $n$  multiplications plus  $n-1$  additions

We neglect multiplications and additions:

$$C(n) = nC(n-1), \quad C(2) = 3$$

One by one:

$$C(2) = 3 \rightarrow C(3) = 9 \rightarrow C(4) = 36 \rightarrow C(5) = 180$$

$$C(n) = \frac{3}{2}n!$$

Thanks to Gauss, we can compute determinants in  $n^3$  steps, however, so this is what Linear Algebra taught you!!

# Debugging

- Check error messages and M-lint warnings
- Use the MATLAB debugger
- Example: surface normal, bubble sort

# Optimisation

- Preallocate arrays
- Vectorize your code
- Use logical operators
- Use the MATLAB profiler
- Don't change data types of a variable